

# A Comparison of Open-Source Homomorphic Libraries With Multi-Precision Plaintext Moduli

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Thales Communications & Security

WHEAT 2016

# CYCLOTOMIC POLYNOMIAL RINGS

*m*-th cyclotomic polynomial:

$$\Phi_m(X) := \prod_{k \in \mathbb{Z}_m^*} \left( x - e^{2\pi i \frac{k}{m}} \right)$$

$$n := \deg(\Phi_m(X)) = \phi(m)$$

*m*-th cyclotomic polynomial ring of integers modulo *q*:

$$\mathcal{R}_q := \mathbb{Z}_q[X] / \Phi_m(X)$$

# HELIB VARIANT OF BGV [HALEVISHOUP12,BGV12]

## Key Generation

$$\mathbf{s} \xleftarrow{\chi_s} \mathcal{R}_{q_0}$$

$$\mathbf{a} \xleftarrow{\$} \mathcal{R}_{q_0}$$

$$\mathbf{e} \xleftarrow{\chi_e} \mathcal{R}_{q_0}$$

$$\mathbf{b} = -\mathbf{a} \cdot \mathbf{s} + p\mathbf{e}$$

$$\vec{s} = \begin{pmatrix} \mathbf{1} \\ \mathbf{s} \end{pmatrix}$$

$$\vec{k} = \begin{pmatrix} \mathbf{b} \\ \mathbf{a} \end{pmatrix}$$

$$\vec{r} \approx \text{Enc}(\mathbf{s}^2)$$

## Encryption

$$\mu \in \mathcal{R}_p$$

$$\vec{k} \in \mathcal{R}_{q_0}^2$$

$$\mathbf{e}_0, \mathbf{e}_1 \xleftarrow{\chi_e} \mathcal{R}_{q_0}$$

$$\mathbf{c}_0 = \mathbf{b} + p\mathbf{e}_0 + [q_0\mu]_p$$

$$\mathbf{c}_1 = \mathbf{a} + p\mathbf{e}_1$$

$$\vec{c} = \begin{pmatrix} \mathbf{c}_0 \\ \mathbf{c}_1 \end{pmatrix}$$

## Decryption

$$\vec{c} \in \mathcal{R}_{q_i}^2$$

$$\vec{s} \in \mathcal{R}_{q_i}^2$$

$$\mathbf{d} = \llbracket \langle \vec{c}, \vec{s} \rangle \rrbracket_{q_i}$$

$$= \mathbf{c}_0 + \mathbf{c}_1 \cdot \mathbf{s}$$

$$\mu = \llbracket q_i^{-1} \mathbf{d} \rrbracket_p$$

# BGV: HOMOMORPHIC OPERATIONS

## Addition

$$\vec{c}_0 \in \mathcal{R}_{q_i}^2$$

$$\vec{c}_1 \in \mathcal{R}_{q_i}^2$$

$$\vec{c} = [\vec{c}_0 + \vec{c}_1]_{q_i}$$

$$\vec{c} \in \mathcal{R}_{q_i}^2$$

## Multiplication

$$\vec{c}_0 = \begin{pmatrix} \mathbf{c}_{00} \\ \mathbf{c}_{01} \end{pmatrix}$$

$$\vec{c}_1 = \begin{pmatrix} \mathbf{c}_{10} \\ \mathbf{c}_{11} \end{pmatrix}$$

$$\mathbf{c}_0 = \mathbf{c}_{00} \cdot \mathbf{c}_{10}$$

$$\mathbf{c}_1 = \mathbf{c}_{00} \cdot \mathbf{c}_{11} + \mathbf{c}_{01} \cdot \mathbf{c}_{10}$$

$$\mathbf{c}_2 = \mathbf{c}_{01} \cdot \mathbf{c}_{11}$$

$$\vec{c} = \begin{pmatrix} [q_i^{-1}]_p \mathbf{c}_0 \\ [q_i^{-1}]_p \mathbf{c}_1 \\ [q_i^{-1}]_p \mathbf{c}_2 \end{pmatrix}$$

## Relinearisation

$$\vec{c} = \begin{pmatrix} \mathbf{c}_0 \\ \mathbf{c}_1 \\ \mathbf{c}_2 \end{pmatrix}$$

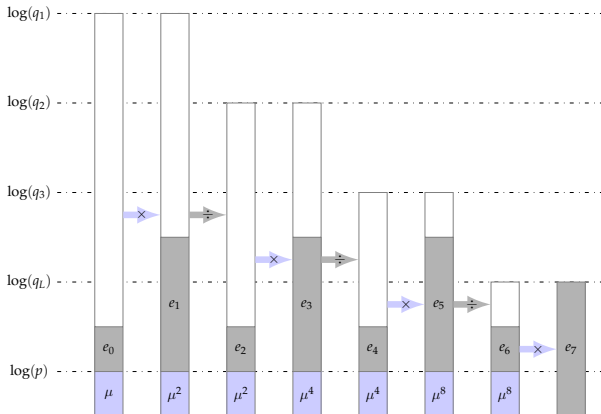
$$\tilde{\mathbf{c}}_i = \sum_j \text{Dcp}_j(\mathbf{c}_2) \cdot \text{Pow}_j(\mathbf{r}_i)$$

$$\mathbf{c}'_0 = \mathbf{c}_0 + \tilde{\mathbf{c}}_0$$

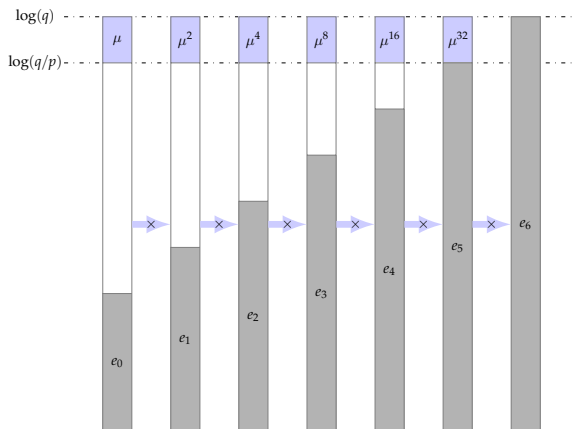
$$\mathbf{c}'_1 = \mathbf{c}_1 + \tilde{\mathbf{c}}_1$$

$$\vec{c}' = \begin{pmatrix} \mathbf{c}'_0 \\ \mathbf{c}'_1 \end{pmatrix}$$

# BGV: MODULUS SWITCHING



# SCALE INVARIANCE [BRAKERSKI12]



## FV [FANVERCAUTEREN12]

## Key Generation

$$\mathbf{a} \xleftarrow{\$} \mathcal{R}_{q_0}$$

$$\mathbf{e}, \mathbf{s} \xleftarrow{\chi_e} \mathcal{R}_{q_0}$$

$$\mathbf{b} = -\mathbf{a} \cdot \mathbf{s} + \mathbf{e}$$

$$\vec{\mathbf{s}} = \begin{pmatrix} \mathbf{1} \\ \mathbf{s} \end{pmatrix}$$

$$\vec{\mathbf{k}} = \begin{pmatrix} \mathbf{b} \\ \mathbf{a} \end{pmatrix}$$

$$\vec{\mathbf{r}} \approx \text{Enc}(\mathbf{s}^2)$$

## Encryption

$$\mu \in \mathcal{R}_p$$

$$\vec{\mathbf{k}} \in \mathcal{R}_{q_0}^2$$

$$\mathbf{u}, \mathbf{e}_1, \mathbf{e}_2 \xleftarrow{\chi_e} \mathcal{R}_{q_0}$$

$$\mathbf{c}_0 = \mathbf{b} \cdot \mathbf{u} + \mathbf{e}_1 + \left\lfloor \frac{q}{p} \right\rfloor \mu$$

$$\mathbf{c}_1 = \mathbf{a} \cdot \mathbf{u} + \mathbf{e}_2$$

$$\vec{\mathbf{c}} = \begin{pmatrix} \mathbf{c}_0 \\ \mathbf{c}_1 \end{pmatrix}$$

## Decryption

$$\vec{\mathbf{c}} \in \mathcal{R}_{q_i}^2$$

$$\vec{\mathbf{s}} \in \mathcal{R}_{q_i}^2$$

$$\begin{aligned} \mathbf{d} &= \llbracket \langle \vec{\mathbf{c}}, \vec{\mathbf{s}} \rangle \rrbracket_{q_i} \\ &= \mathbf{c}_1 + \mathbf{c}_2 \cdot \mathbf{s} \end{aligned}$$

$$\mu = \left\lfloor \left\lfloor \frac{p\mathbf{d}}{q} \right\rfloor \right\rfloor_p$$

# FV: HOMOMORPHIC OPERATIONS

## Addition

$$\vec{c}_0 \in \mathcal{R}_{q_i}^2$$

$$\vec{c}_1 \in \mathcal{R}_{q_i}^2$$

$$\vec{c} = [\vec{c}_0 + \vec{c}_1]_{q_i}$$

$$\vec{c} \in \mathcal{R}_{q_i}^2$$

## Multiplication

$$\vec{c}_0 = \begin{pmatrix} \mathbf{c}_{00} \\ \mathbf{c}_{01} \end{pmatrix}$$

$$\vec{c}_1 = \begin{pmatrix} \mathbf{c}_{10} \\ \mathbf{c}_{11} \end{pmatrix}$$

$$\mathbf{c}_0 = \mathbf{c}_{00} \cdot \mathbf{c}_{10}$$

$$\mathbf{c}_1 = \mathbf{c}_{00} \cdot \mathbf{c}_{11} + \mathbf{c}_{01} \cdot \mathbf{c}_{10}$$

$$\mathbf{c}_2 = \mathbf{c}_{01} \cdot \mathbf{c}_{11}$$

$$\vec{c} = \begin{pmatrix} \llbracket [p\mathbf{c}_0/q] \rrbracket_q \\ \llbracket [p\mathbf{c}_1/q] \rrbracket_q \\ \llbracket [p\mathbf{c}_2/q] \rrbracket_q \end{pmatrix}$$

## Relinearisation

$$\vec{c} = \begin{pmatrix} \mathbf{c}_0 \\ \mathbf{c}_1 \\ \mathbf{c}_2 \end{pmatrix}$$

$$\tilde{\mathbf{c}}_i = \sum_j \text{Dcp}_j(\mathbf{c}_2) \cdot \text{Pow}_j(\mathbf{r}_i)$$

$$\mathbf{c}'_0 = \mathbf{c}_0 + \tilde{\mathbf{c}}_0$$

$$\mathbf{c}'_1 = \mathbf{c}_1 + \tilde{\mathbf{c}}_1$$

$$\vec{c}' = \begin{pmatrix} \mathbf{c}'_0 \\ \mathbf{c}'_1 \end{pmatrix}$$



# DOUBLE-CRT REPRESENTATION

For  $\mathbf{a} \in \mathcal{R}_q$

Chinese Remainder Theorem (or Residue Number System):

$$\begin{aligned} \text{CRT}(\mathbf{a}) &:= (\mathbf{a} \bmod p_i)_{1 \leq i \leq k} \\ &\in \mathcal{R}_{p_1} \times \mathcal{R}_{p_2} \times \cdots \times \mathcal{R}_{p_k} \cong \mathcal{R}_q \end{aligned}$$

Number Theoretic Transform:

$$\begin{aligned} \text{NTT}(\mathbf{a}) &:= (\mathbf{a}(\zeta^j))_{j \in \mathbb{Z}_m^*} \\ &\in \mathbb{Z}_q^n \cong \mathcal{R}_q \end{aligned}$$

Double-CRT representation:

$$\begin{aligned} \text{doubleCRT}(\mathbf{a}) &:= (\mathbf{a}(\zeta_i^j) \bmod p_i)_{\substack{1 \leq i \leq k \\ j \in \mathbb{Z}_m^*}} \\ &\in \mathbb{Z}_{p_1}^n \times \mathbb{Z}_{p_2}^n \times \cdots \times \mathbb{Z}_{p_k}^n \cong \mathcal{R}_q \end{aligned}$$

# HELIB

Uses NTL [Shoup10] and generic Bluestein's NTT

- ▶ optimum parameters can be selected
- ▶ slower than specific algorithms

Implements BGV with many optimizations

- ▶ full CRT homomorphic operations [GHS12] (only NTTs)
- ▶ begin with large  $q_0$  and modulus switch to limit the noise

# FV-NFLLIB

Uses NFLlib [ABGGKL16] with optimized NTT

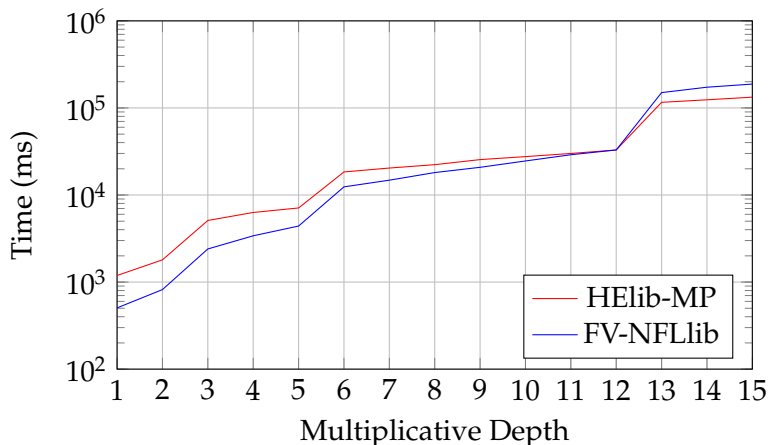
- ▶ faster than generic algorithms
- ▶  $m$  must be a power of two

Implements FV with minimal optimization

- ▶ fixed  $q$  lower than for BGV
- ▶ CRT conversions needed for multiplication:  $O(n \log(q)^2)$

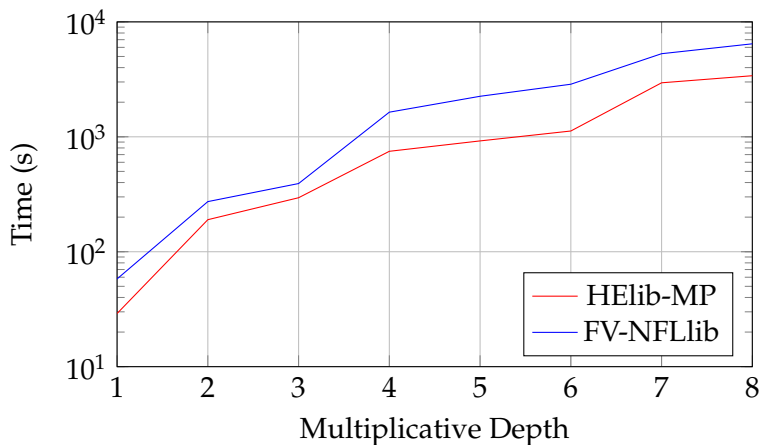
# 256-BIT PLAINTEXT

Average time for one multiplication ( $\lambda > 80$  [APS15]) ran on one core of an Intel<sup>®</sup> Xeon<sup>™</sup> E5-2695 v3 @ 2.30GHz



# 2048-BIT PLAINTEXT

Average time for one multiplication ( $\lambda > 80$  [APS15]) ran on one core of an Intel<sup>®</sup> Xeon<sup>™</sup> E5-2695 v3 @ 2.30GHz



# HOMOMORPHIC MODULAR EXPONENTIATION

Compute  $c^d \pmod N$  with secret exponent  $d = (d_0, \dots, d_{\ell-1})_{2^\omega}$ :

1. compute in clear all the possible sub-exponentiations:

$$\left( c_{i,j} = c^{i \cdot 2^{\omega \cdot j}} \pmod N \right)_{\substack{0 \leq i \leq 2^\omega - 1 \\ 0 \leq j \leq \ell - 1}}$$

2. get a tuple of PIR queries  $(\Omega_0, \dots, \Omega_{\ell-1})$ :

$$\Omega_j = \left( \text{Enc}(\delta_{i,d_j}) \right)_{0 \leq i \leq 2^\omega - 1}$$

3. homomorphically compute each window:

$$\text{Enc}(c^{d_j \cdot 2^{\omega \cdot j}}) = \sum_{i=0}^{2^\omega - 1} c_{i,j} \cdot \text{Enc}(\delta_{i,d_j})$$

4. homomorphically compute the exponentiation:

$$\text{Enc}(c^d) = \prod_{j=0}^{\ell-1} \text{Enc}(c^{d_j \cdot 2^{\omega \cdot j}})$$

BENCHMARK: RSA-2048 WITH HELIB-MP ( $\lambda > 128$ )

Window Size	Mult. Depth	Size of $q_0$	$n$	# Mult.	Time per Exp.
8	1	8.5 kb	$3 \times 10^5$	128	157ms
8	2	13 kb	$4 \times 10^5$	192	237ms
8	3	17 kb	$5 \times 10^5$	224	377ms
8	4	21 kb	$6 \times 10^5$	240	555ms
8	5	26 kb	$7 \times 10^5$	248	687ms
8	6	30 kb	$8 \times 10^5$	252	904ms
8	7	34 kb	$9 \times 10^5$	254	1.1s
8	8	38 kb	$1 \times 10^6$	255	1.8s
16	1	8.5 kb	$3 \times 10^5$	64	78ms
16	2	13 kb	$4 \times 10^5$	96	122ms
16	3	17 kb	$5 \times 10^5$	112	187ms
16	4	21 kb	$6 \times 10^5$	120	270ms
16	5	26 kb	$7 \times 10^5$	124	347ms
16	6	30 kb	$8 \times 10^5$	126	546ms
16	7	34 kb	$9 \times 10^5$	127	550ms

ran on one core of an Intel<sup>®</sup> Core<sup>™</sup> i5-4210H @ 2.90GHz

BENCHMARK: RSA-2048 WITH HELIB-MP ( $\lambda > 128$ )

Window Size	Mult. Depth	Size of $q_0$	$n$	# Mult.	Time per Exp.	Time
8	1	8.5 kb	$3 \times 10^5$	128	157ms	13h
8	2	13 kb	$4 \times 10^5$	192	237ms	26h
8	3	17 kb	$5 \times 10^5$	224	377ms	52h
8	4	21 kb	$6 \times 10^5$	240	555ms	93h
8	5	26 kb	$7 \times 10^5$	248	687ms	134h
8	6	30 kb	$8 \times 10^5$	252	904ms	201h
8	7	34 kb	$9 \times 10^5$	254	1.1s	276h
8	8	38 kb	$1 \times 10^6$	255	1.8s	383h
16	1	8.5 kb	$3 \times 10^5$	64	78ms	6.5h
16	2	13 kb	$4 \times 10^5$	96	122ms	13h
16	3	17 kb	$5 \times 10^5$	112	187ms	26h
16	4	21 kb	$6 \times 10^5$	120	270ms	45h
16	5	26 kb	$7 \times 10^5$	124	347ms	67h
16	6	30 kb	$8 \times 10^5$	126	546ms	121h
16	7	34 kb	$9 \times 10^5$	127	550ms	137h

ran on one core of an Intel<sup>®</sup> Core<sup>™</sup> i5-4210H @ 2.90GHz



# ECC-ELGAMAL-P256 WITH HELIB-MP ( $\lambda > 128$ )

- ▶ Complete addition using [RCB15, Algorithm 4]:  
3 coordinates, mult. depth 2 and 12 multiplications

Window Size	Mult. Depth	Size of $q_0$	$n$	# Elliptic Curve Add.	Time per EC Mul.	Time
8	10	7.5 kb	$2.2 \times 10^5$	31	242ms	14.5h
16	8	6 kb	$1.8 \times 10^5$	15	96ms	5h

ran on one core of an Intel<sup>®</sup> Core<sup>™</sup> i5-4210H @ 2.90GHz



Thank you!

# BINARY PLAINTEXT

Average time for one multiplication ( $\lambda > 80$  [APS15])

